

# Associate of Science in Financial Technology

*Audit Worksheet 2020-2021 Catalog (expires Summer 2026)*

<b>1<sup>st</sup> &amp; 2<sup>nd</sup> Years Gen Ed &amp; Area F</b>	<b>3<sup>rd</sup> &amp; 4<sup>th</sup> Years</b>																				
<p style="background-color: #ffffcc; margin: 0;"><b>AREA A – Essential Skills</b> 9-10 HOURS</p> <p>ENGL 1101 ENGL 1102 MATH 1111,1112, 1113, or 1251</p> <p><i>*MATH 1001/Learning Support may be required due to test scores</i></p>	<p style="background-color: #ffffcc; margin: 0;"><b>IT UPPER DIVISION REQUIREMENTS</b></p> <p><b>IT Upper Level Core Courses</b> 21 HOURS</p> <p>ITEC 3155 Systems Analysis &amp; Design ITEC 3235 Human Computer Interaction ITEC 3245 Database Principles ITEC 3300 Project Management ITEC 4200 Foundations of Info Assurance ITEC 4205 Legal and Ethical Issues in IT ITEC 4750 Senior Capstone</p>																				
<p style="background-color: #ffffcc; margin: 0;"><b>AREA B – Institutional Options</b> 4 HOURS</p> <p><i>Area B Elective (ITEC 1001 recommended)</i></p>																					
<p style="background-color: #ffffcc; margin: 0;"><b>AREA C – Humanities/Fine Arts</b> 6 HOURS</p> <p><b>Literature-based Elective</b></p> <p><b>Choose one (circle):</b> ENGL 2111, 2112, 2121, 2122, 2131, 2132, 2141, or 2142</p>																					
<p style="background-color: #ffffcc; margin: 0;"><b>AREA C Elective</b></p> <p>COMM 1110</p>																					
<p style="background-color: #ffffcc; margin: 0;"><b>AREA D – Nat Science, Math, and Tech</b> 11-12 HOURS</p> <p><b>Area D Elective Choose one (circle)</b></p> <p>MATH 1401, 1251, 1501, 2252, 2253, 2260, or 2270</p> <p><b>Lab-Science Electives Choose two (circle):</b> ASTR 1010K, 1020K, BIOL 1001K, 1002K,2107K, 2108K, BIOL 1011K (eCore) CHEM 1151K, 1152K, 1211K, 1212K GEOL 1011K PHYS 1011K, 1012K, 1111K, 1112K, 2211K, 2212K</p> <p><i>*Students cannot receive graduation credit for both BIOL 1001 and BIOL 2107 or for both BIOL 1002 and BIOL 2108</i></p>	<p style="background-color: #ffffcc; margin: 0;"><b>INTEGRATED DIGITAL MEDIA &amp; GAME DESIGN</b> 21 HRS</p> <p><b>Required (15 hours)</b> ITEC 3236 Interactive Digital Media ITEC 4230 Graphic Imaging ITEC 4238 2D Computer Animation ITEC 4237 3D Modeling ITEC 4255 Game Design and Development</p> <p><b>Select two (2) from the following (6 hours)</b> ITEC 4250 Computational Intelligence ITEC 4284 Web Multimedia Delivery NMAC 3600 Digital Storytelling NMAC 3108 Writing for Digital Media NMAC 3145 Digital Media Studio ITEC 4299 Special Topics in Digital Media &amp; Game Design</p>																				
<p style="background-color: #ffffcc; margin: 0;"><b>AREA E – Social Science</b> 12 HOURS</p> <p>*POLS 1101 **HIST 2111, 2112</p> <p><b>Area E Elective Choose two (circle):</b> ANTH 1102 ECON 2105, 2106 HIST 1111, 1112,1190, 2111, 2112 GEOG 1101 POLS 2101, 2201, 2301, 2401 PSYC 1101 SOC 1101,1160</p> <p><i>*Will satisfy the state requirements in U.S. &amp; Georgia Constitution</i> <i>**Will satisfy the state requirements in U.S. and Georgia History</i></p>	<p style="background-color: #ffffcc; margin: 0;"><b>ADDITIONAL COURSES</b> 18 HRS</p>																				
<p style="background-color: #ffffcc; margin: 0;"><b>AREA F MAJOR FIELD</b> 18-19 HOURS</p> <p>ITEC 2215 Intro to IT ITEC 2260 Intro to Programming ITEC 2270 Application Development ITEC 2320 Networking Essentials ITEC 2380 Web Development</p> <p><b>Choose one (circle)</b> MATH 1251, 2120, 2252, 2253, 2260, 2270</p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th colspan="4" style="text-align: center; padding: 5px;"><b>GRADUATION REQUIREMENT CHECKLIST</b></th> </tr> </thead> <tbody> <tr> <td style="padding: 5px;">Oral Comp</td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/></td> <td style="padding: 5px;">Tech Comp</td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/></td> </tr> <tr> <td style="padding: 5px;">History</td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/> U.S.</td> <td style="padding: 5px;"></td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/> GA</td> </tr> <tr> <td style="padding: 5px;">Constitution</td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/> U.S.</td> <td style="padding: 5px;"></td> <td style="text-align: center; padding: 5px;"><input type="checkbox"/> GA</td> </tr> <tr> <td colspan="4" style="padding: 5px;">Applied for Graduation <input type="checkbox"/> Yes</td> </tr> </tbody> </table>	<b>GRADUATION REQUIREMENT CHECKLIST</b>				Oral Comp	<input type="checkbox"/>	Tech Comp	<input type="checkbox"/>	History	<input type="checkbox"/> U.S.		<input type="checkbox"/> GA	Constitution	<input type="checkbox"/> U.S.		<input type="checkbox"/> GA	Applied for Graduation <input type="checkbox"/> Yes			
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# INTEGRATED DIGITAL MEDIA & GAME DESIGN

## Degree Map

### Year 1

Semester One		Semester Two		Summer Session (optional)	
1		1		1	
2		2		2	
3		3			
4		4			
5		5			
Optional 6 <sup>th</sup>		Optional 6 <sup>th</sup>			

### Year 2

Semester One		Semester Two		Summer Session (optional)	
1		1		1	
2		2		2	
3		3			
4		4			
5		5			
Optional 6 <sup>th</sup>		Optional 6 <sup>th</sup>			

### Year 3

Semester One		Semester Two		Summer Session (optional)	
1		1		1	
2		2		2	
3		3			
4		4			
5		5			
Optional 6 <sup>th</sup>		Optional 6 <sup>th</sup>			

### Year 4

Semester One		Semester Two		Summer Session (optional)	
1		1		1	
2		2		2	
3		3			
4		4			
5		5			
Optional 6 <sup>th</sup>		Optional 6 <sup>th</sup>			

**NOTES:**