What are the Program Learning Outcomes?

A learning outcome is a description of the knowledge, skills and abilities you will gain as you complete your coursework.

1. Understand procedures for creating drafts in designing art works
2. Apply color theory in creating works of art.
3. Apply ideas of material theory in creating works of art.
4. 

What courses do I need to take to graduate from this program?

<table>
<thead>
<tr>
<th>Entering Class</th>
<th>Academic Year</th>
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<td>Fall</td>
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| Freshman       | ARTS 1010 Drawing I*  
ENGL 1101 Composition I  
MATH 1101 Modeling (or other option)  
Area B (ARTS 1013 recommended)  
ARTS 2010 Art History I *  | ARTS 1011 Drawing II *  
ENGL 1102 Composition II  
Area D Elective (MATH 1401 recommend)  
Area C Elective  | ARTS 2011 Art History II.*  |
| Sophomore      | ARTS 1020 2D Design  
Area F Elective  
Area D Lab  
Area C Literature  
Area E Elective  | ARTS 1030 3D Design  
Area D Lab  
HIST 2111/2112  
Area E Elective  
POLS 1101  |  |
| Junior         | ARTS 2010 Art History I or Upper Elective  
ARTS 3205 Color & Design Theory  
ARTS 3020 Figure Drawing  
Professional Minor Class  
Upper Elective  | ARTS 2011 Art History II or Upper Elective  
ARTS 3321 Painting I  
ARTS 3017 Introduction to Graphic Design  
Professional Minor Class  
Upper Elective  |  |
| Senior         | ARTS 3013 or ARTS 3014  
ARTS 3999 Special Topics in Art History  
Professional Minor Class  
Professional Minor Class  
Upper Elective  | ARTS 3321 Painting I  
ARTS 4900 Sr. Portfolio & Exhibition  
Professional Minor Class  
Upper Elective  
Upper Elective  |  |

What jobs have recent graduates received after completing this program?
Recent Graduates have received jobs with the following employers:
Our new degree program is designed to prepare students for careers in art in the 21st century economy.

* Courses in the focus area